

# Automatic Selection of Machine Learning Models for WCET-aware Compiler Heuristic Generation

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# Outline

- **Introduction**
  - Motivation for WCET-aware Compiler Optimizations
  - Compilers and Machine Learning
- **Current Workflow for MLB Heuristic Generation**
- **Automatic Model Selection**
  - Learning Algorithms
  - Performance Evaluation
  - Parameter Optimization
- **Case Study: Loop Invariant Code Motion**
- **Experimental Environment & Results**
- **Conclusions & Future Work**

## Motivation

- **Embedded Systems used as Real-Time Systems**
- **Worst-case execution time (WCET) is a key parameter**
  - Crucial for safety-critical systems
  - Required for task scheduling
  - Helps to design hardware platforms
- **Estimated by static timing analyzers**

### Meeting Real Time Constraints

- ☹️ Trial-and-error approaches
- 😊 Automatic WCET reduction by compilers
  - Integration of timing analyzer into compiler framework

# Compiler Developers' Struggle

- **Development of compiler heuristics tedious**
  - Requires **expertise** and **extensive trial-and-error tuning**
  - Complicated by advent of complex architectures
    - Abstract models **don't exploit** target features
  - Optimizations performed in a sequence
    - Interference with possible **conflicts**
- Which choices do we have?
  - ☹ Use conservative assumptions missing optimization potential
  - ☹ Tune heuristic for a fixed optimization sequence

# Machine Learning Based Compiler Heuristics

- Finding **relevant information** in high dimensional space
- Help to understand and control complex systems
- ML approaches allow automatic heuristic generation  
*<static features>       $\longrightarrow$       heuristic parameters*

## Benefits

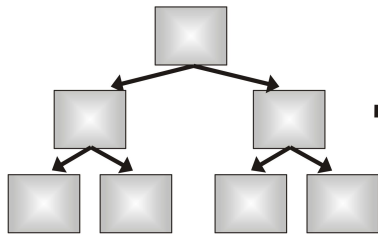
- Learning results enhance **flexibility** of compiler
  - *Automatic re-learning* for new target / optimization sequence
- Reduce effort for compiler development

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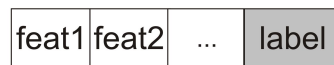
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# Current Workflow for Heuristic Generation

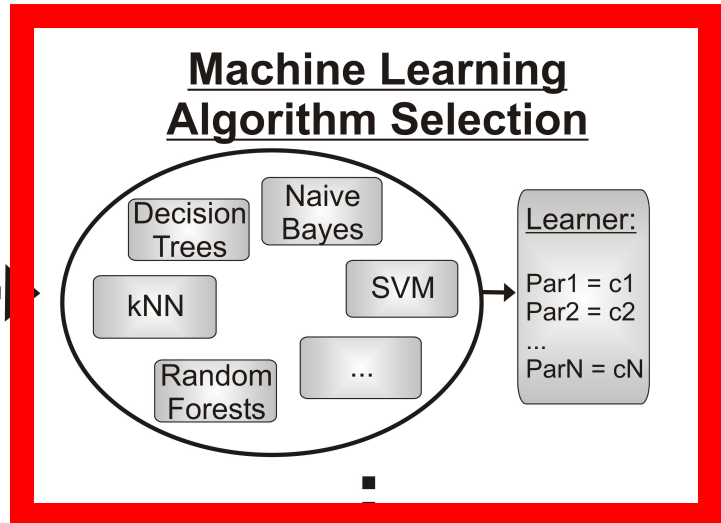
Representation of Program in Compiler



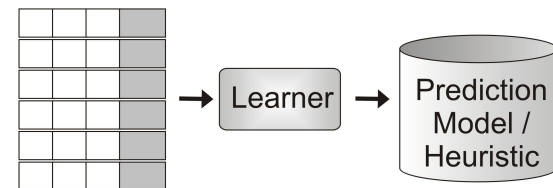
Feature Extraction / Label Determination



Machine Learning Algorithm Selection



Supervised Learner Model Induction



## Problem Specification: Model Selection

- **Goal: Find induced model with best performance**
- **But**
  - Complex structure of learning algorithms
  - Non-trivial impact on prediction => performance
- **Prediction of performance of induced models infeasible**
- **Evaluate generated heuristics using cross-validation**
- ☹ **Current approach: Trial-and-error**
  - **Time-consuming, error-prone & benefits of further tuning?**
  - Few combinations of learner/parameters tested

**Effort shifted from manual tuning to model selection**



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# Automatic Model Selection

**Systematic evaluation of induced models by different learners and parameter settings**

# Learning Algorithms

- **Decision Trees: Split training set into sub-trees**
  - Splitting criterion, depth of trees, min. # examples in leaf ...
- **Random Forests: Sets of decision trees + majority vote**
  - # of trees, # randomly chosen features for node split ...
- **Linear SVM: Find hyperplane to separate examples**
  - Soft margin for misclassification
- **SVM with RBF kernel: separation based on Gaussian dist.**
  - Soft margin for misclassification, Gaussian's width
- **k-Nearest Neighbor: based on nearest neighbors classes**
  - Number of considered neighbors
- **Naïve Bayes: probabil. classifier based on Bayes' theorem**

## Performance Evaluation (1)

- **Standard performance measurement: Accuracy**
  - Comparison of predicted and real class using *N*-fold cross validation
- **Goal for embedded RT systems: WCET minimization**

**Accuracy the right measure?**

## Performance Evaluation (2)

### Example

- 4 Optimization Decisions:

	YES	NO
A	-10	0
B	-10	0
C	-20	0
D	50	0

### Scenario 1:

- A, B, C correct
  - 10
  - 10
  - 20
  - 50 => 10
- WCET increase
- Accuracy: 75%

### Scenario 2:

- C, D correct
  - 0
  - 0
  - 20
  - 0 => -20
- WCET decrease
- Accuracy: 50%

➤ Accuracy not suitable performance measure

## Performance Evaluation (3)

- Benchmark-wise cross-validation based on WCET

```
for all algorithm alg
  for all parameter settings set
    performance = 0
    for all benchmarks b in training set E {
      generateHeuristicMLB(alg, s, E \ b)
      WCETMLB = computeWCETMLB(b)
      performance += (WCETMLB / WCETref)
    }

evaluation[alg][s] = performance / |E|
```

# Parameter Optimization

- Exhaustive search over all combinations of user-defined learner parameters **not feasible**

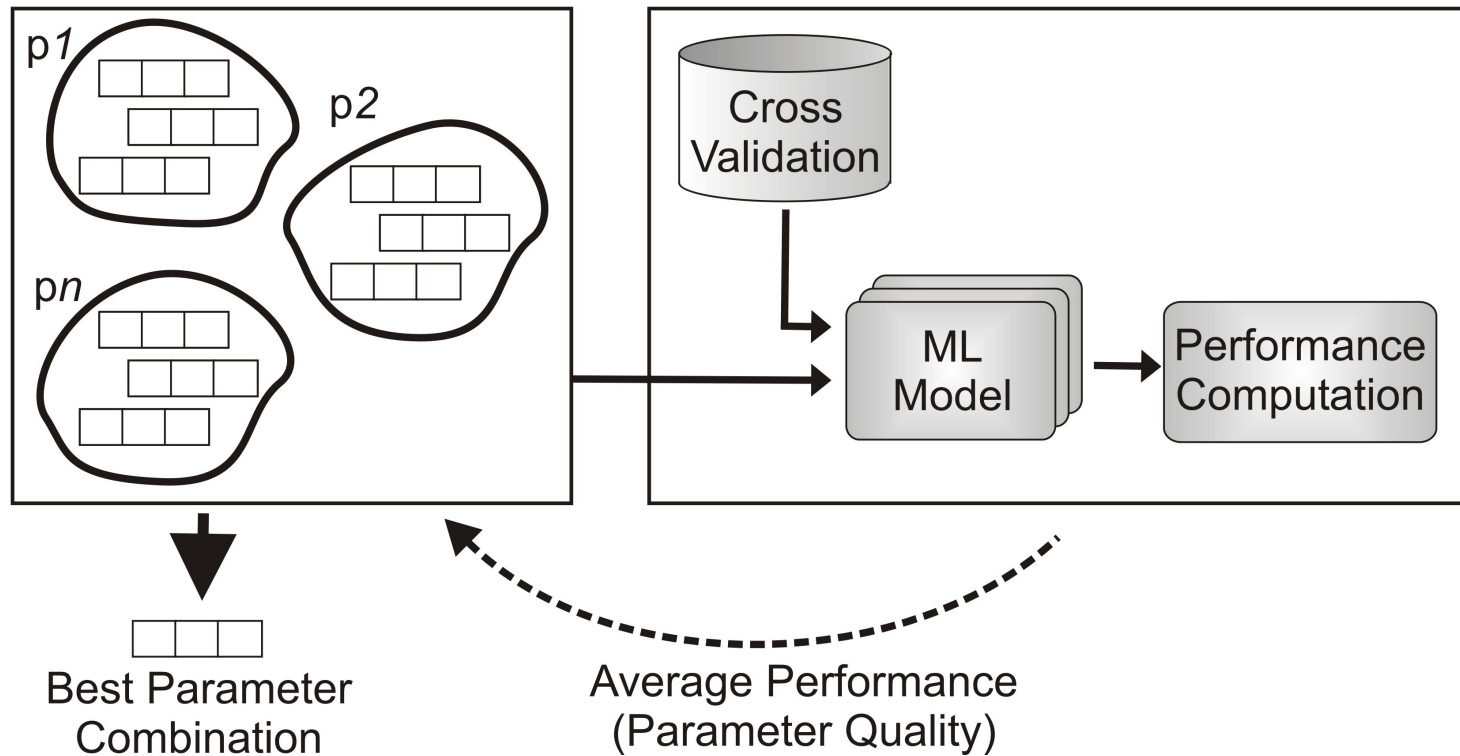
## Our solution: **Evolutionary search**

- Genetic algorithm
- Represent each parameter combination as individual
- Performance (fitness) calculation based on WCET
- Reproduction via one-point crossover & mutation

# Workflow of Parameter Optimization

## Evolutionary Parameter Optimization

## Fitness Evaluation of Each Individual





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## Loop Invariant Code Motion (LICM)

- Well-known ACET optimization
- Moves *loop invariant* computations outside the loop
- Can be applied at source code or assembly level

### Positive Effects

- Reduced execution frequencies of shifted invariants
- Positive effects on instruction cache
- Shortens variable live ranges → decreased reg. pressure

### Negative Effects

- Moved computations increase register pressure
- Lengthen other CFG paths (above zero-trip test, ...)

## Heuristics for LICM

- Heuristics for LICM not trivial
  - register pressure dilemma ...
- No heuristics in compiler literature
- ☹ LICM performed whenever possible

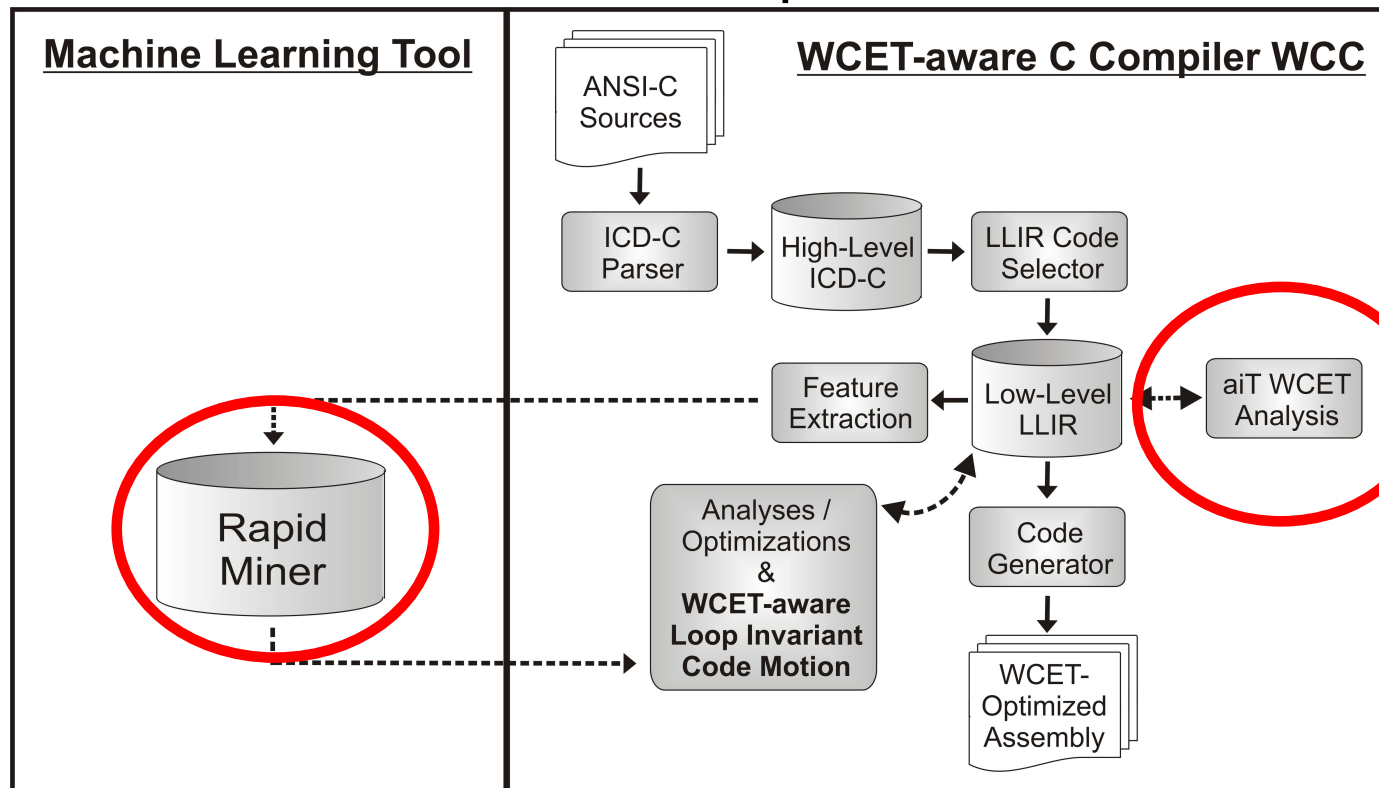
**Automatic Generation of LICM Heuristics  
using Supervised Machine Learning**

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# Compiler Framework

- WCC\* – WCET-aware C compiler for Infineon TC1796



[\*<http://ls12-www.cs.tu-dortmund.de/research/activities/wcc/>]

## Experimental Setup

- **39 Benchmarks from DSPstone, MediaBench, UTDSP ...**
- **3491 examples (LICM instructions)**
- **73 static features to characterize loop-invariant instruction or its environment**
  - Structural features, LTA-related, loop-related, reg. pressure, ...
  - Large number of features to support generality of framework

## Construction of Training Set

- **Feature Extraction**: for each instruction before LICM
- **Label**: Measure WCET before and after LICM (**YES**|**NO**)
- Training phase took 50 hours on 2.13 GHz 4-Core

# Evolutionary Parameter Optimization

- Parameter optimization performed for all 6 learners
- **Finds MLB heuristic with highest reduction of the WCET**
- Performance evaluation (fitness) based on benchmark-wise cross validation
- Highly optimized code (O3) w/o LICM used **as reference**
- Optimization time between 5h - 37h on 2.13 GHz 4-Core

## Final State

- Best model integrated into compiler framework
- Before LICM, prediction by ML tool

## Results – Parameter Optimization (1)

Parameter	Range	Best	Parameter	Range	Best
<b>Decision Trees</b>			<b>SVM with RBF kernel</b>		
max. depth	[1;20]	16	C	[0;10,000]	2405.15
min. split size	[4;100]	19	$\gamma$	[0;74]	30.08
min. leaf size	[2;100]	31	<b>Linear SVM</b>		
min. gain	[0;0.03]	0.014	C	[0;10,000]	616.11
prepr. altern.	[3;10]	4	<b>kNN</b>		
confidence	[0.1;0.5]	0.476	k	[3;100]	11
<b>Random Forests</b>			<b>Naive Bayes</b>		
no of trees	[1;100]	7	<i>no configurable parameters</i>		
features	[1;73]	39			

➤ #parameter combinations too large for exhaustive search

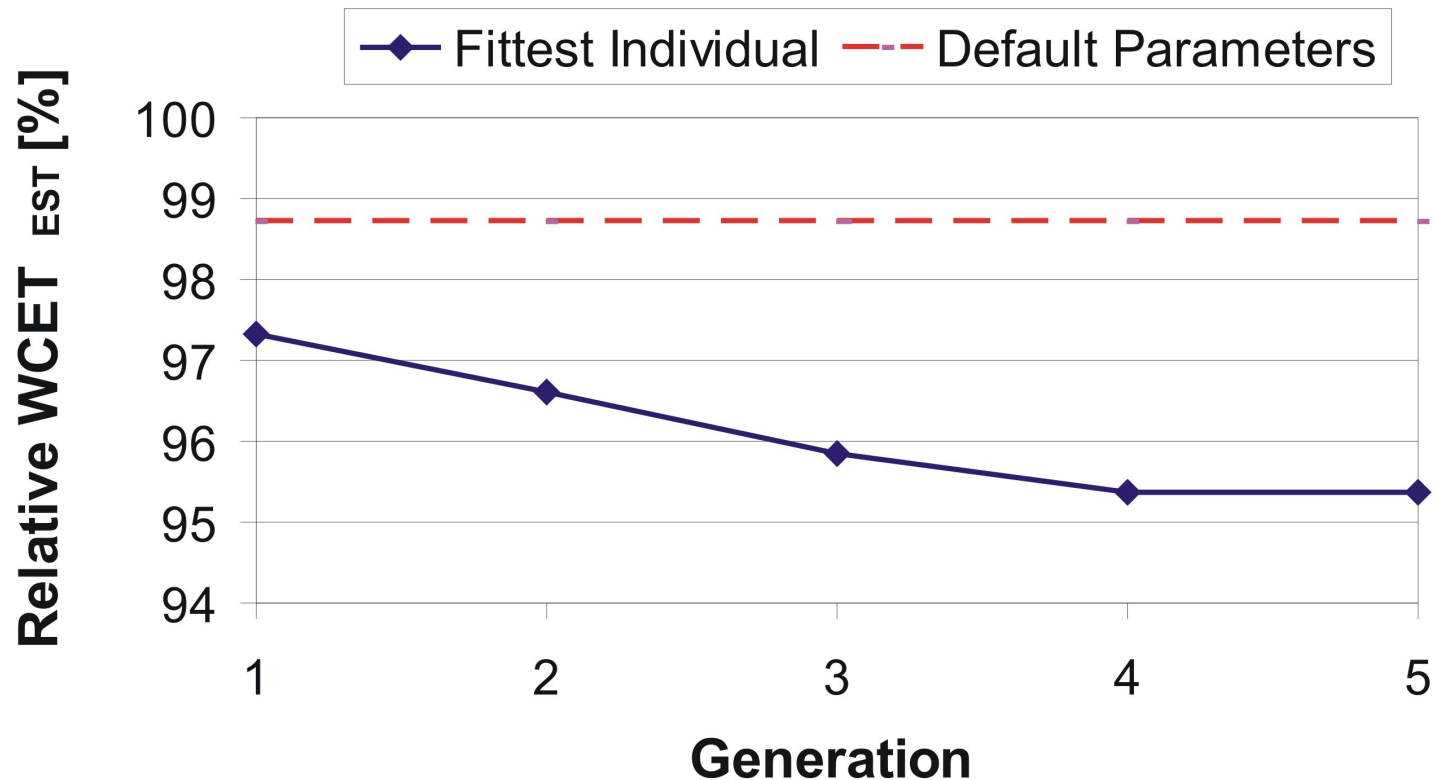


## Results – Parameter Optimization (2)

Learner	Best	Worst	Average	Accuracy
Decision Tree	96.17%	99.78%	97.42%	63.16%
Random Forests	96.60%	98.96%	97.69%	60.43%
Linear SVM	98.24%	98.62%	98.34%	53.50%
SVM with RBF kernel	95.36%	98.80%	97.12%	57.78%
kNN	97.32%	98.94%	97.98%	67.48%
Naive Bayes	98.17%	98.17%	98.17%	54.31%

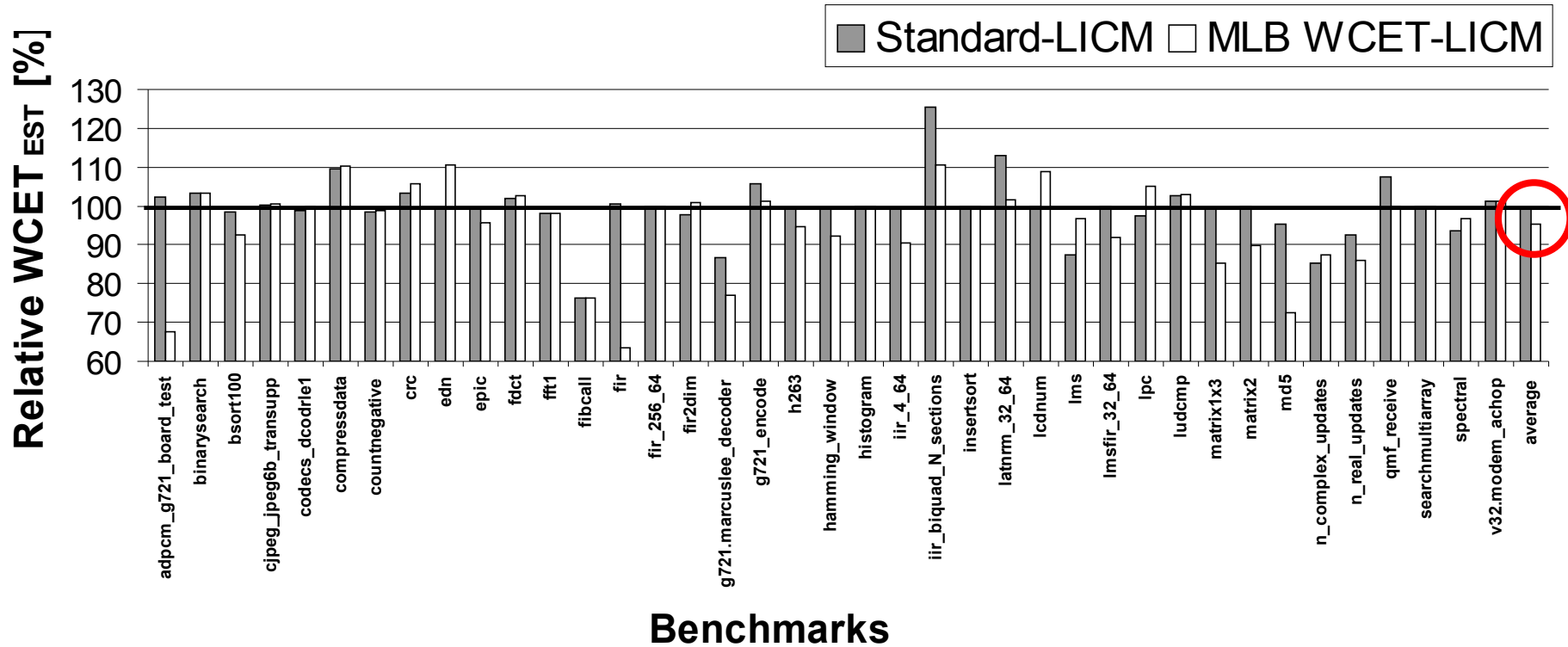
- WCET reduction varies between **1.76%** and **4.64%**
- Compared to standard ACET LICM achieving a WCET reduction of 0.56%, **significant improvement of 8.3x**
- Parameters have strong impact on learner performance
- **No correlation between WCET reduction and accuracy**

## Progress of Evolutionary Parameter Optimization



- Convergence plot for best learner (SVM with RBF kernel)

## Results – Relative WCET for Best Model



- 100% corresponds to -O3 without LICM
- Average: Standard 0.56% ; WCET-driven LICM 4.64%

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- Traditional Function Inlining
- WCET-driven Function Inlining
  - Supervised Learning (Random Forests)
  - Feature / Label Extraction
  - Heuristic Generation
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## Conclusions & Future Work

- Central issue in MLB heuristic generation:  
**Model Selection**
- Choice of learner and its parameters has strong impact on performance of induced model (heuristic)
- Exhaustive search not feasible => **Evolutionary search**
- Case study on WCET-driven LICM
- Novel optimization outperforms std. LICM by 8.3x

### Future Work

- Evaluation of further learning algorithms & optimizations
- Feature selection

**Thank you for your  
attention.**

**PREDATOR** 